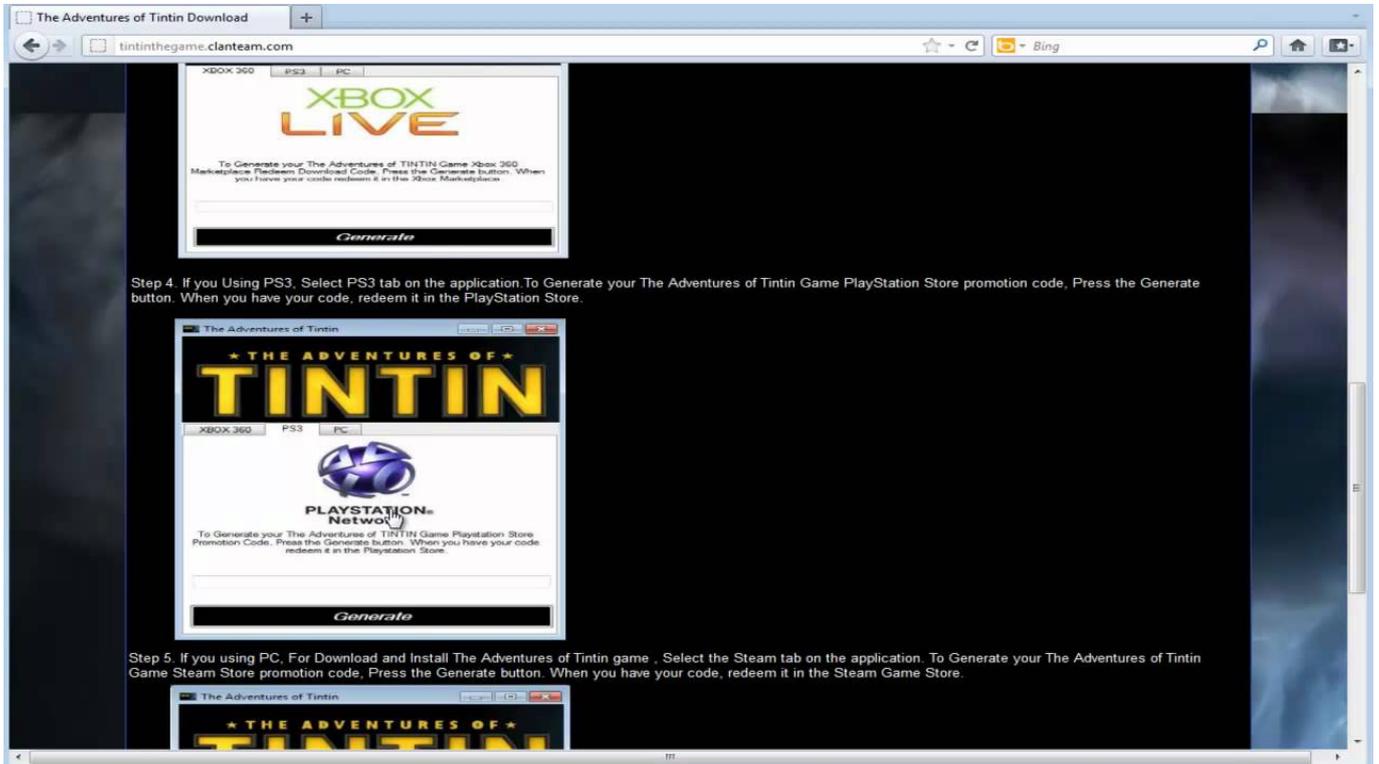


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55 caliber machine guns, walking the levels, and level exits where the player must get from the start point to the exit without falling off a cliff. Development Playdead's first game, Grim Fandango, was developed using technology called 'Dead-End Gameplay' whereby the players are able to navigate the games levels by going up and down, left and right, and jumping in order to make their way to the end of the level. Playdead wanted to create a game that could be played by anyone, for any age, on any platform. This is why they chose to use the original PlayStation for Grim Fandango's development. Playdead wanted to create a unique game, one that would make a statement in the gaming world. Playdead's art director, Adrian Chmielarz, drew inspiration from the paintings of Surrealist artists. There are many paintings that have influenced Chmielarz's art work. One of his favorite artists was Piet Mondrian, who made a painting called "Composition with White Strips on a Red and Blue Ground". Another artist that influenced Chmielarz's work is N.W.A.'s legendary videographer, photographer and music video director, Hype Williams. Chmielarz found it very inspirational to make a game with a similar atmosphere as the music videos that Hype Williams made for N.W.A.'s music. Release Grim Fandango was first released in North America on March 4, 1997, in Europe on March 6, and in Japan on May 15, 1997. It was originally released for the PlayStation and was later ported to the PlayStation 2, the Xbox, and the GameCube. Playdead Studios' head of marketing, Aaron Webber, stated, "We originally wanted to make a video game in the style of the music videos by Hype Williams for N.W.A.'s music, and we wanted to design something unique and we wanted to be able to play it anytime, anywhere." He went on to say that Playdead wanted to make a game that everyone could play. They tried to make the game universal and to make it playable by everyone. The game was originally to be called "Playdead Fandango", but the title was changed because the word "fandango" is the plural of fandango. However, the plural of fandango would be fandangoes. Music The soundtrack for Grim Fand 82157476af

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